

# 4300430: Introdução à Cosmologia Física

## Final Project: N-body Simulations

(2024)

In this project you will evolve particles according to their own collective gravitational potential, also accounting for the background expansion of the Universe, in a Particle-Mesh (PM) N-body simulation. You will simulate a box of size  $L_{\text{box}} = 256\text{Mpc}/h$ , containing  $N_p = 128^3$  particles. You should use at least  $N_g = 128^3$  grid points to compute the density field and gravitational potential. More grid points (e.g.  $N_g = 256^3$ ) will give you higher resolution, but will also require longer times to run the simulation.

The initial particle positions and velocities will be specified at  $z = 49$  ( $a = 0.02$ ) and you will evolve the simulation in  $N_{ts}$  time steps until  $z = 0$  ( $a = 1$ ). Download [here](#) the file with initial conditions for the particles. The first two lines have the initial redshift and scale factor. The other lines are in the format  $(x, y, z, v_x, v_y, v_z)$  containing the comoving coordinates and peculiar velocities for each particle. Positions are in units of  $\text{Mpc}/h$  and velocities in  $\text{Km}/s$ . The simulation is for cosmological parameters  $\Omega_b = 0.045$ ,  $\Omega_{\text{DM}} = 0.222$ ,  $\Omega_{\text{DE}} = 0.733$ ,  $\Omega_\nu = 0$ ,  $T_{\text{CMB}} = 2.726\text{K}$ ,  $w = -1$ ,  $h = 0.72$ ,  $n_s = 1$ ,  $\sigma_8 = 0.8$ .

Use the Lecture Notes on N-body simulations by A. Kravtsov to follow the steps below:

### Simulation Steps

- From the particle positions  $\mathbf{x}_j^p$ , with  $j = 1..N_p$ , define the density field  $\rho(\mathbf{x}_i)$ , with  $i = 1..N_g$ , for each of the  $N_g$  grid points, using the Cloud-in-Cell (CIC) interpolation. Define an overdensity field  $\delta(\mathbf{x}_i) = [\rho(\mathbf{x}_i) - \bar{\rho}_m]/\bar{\rho}_m$ . You may want to work in units where  $\bar{\rho}_m = 1$  (see code units in the Lecture Notes).
- Fourier Transform  $\delta(\mathbf{x}_i) \rightarrow \tilde{\delta}(\mathbf{k}_i)$ .
- Compute the gravitational potential  $\tilde{\Phi}(\mathbf{k}_i)$  in Fourier space from the Poisson equation and the appropriate Green's function for discrete transforms (see Lecture Notes).

- Inverse Fourier Transform  $\tilde{\Phi}(\mathbf{k}_i) \rightarrow \Phi(\mathbf{x}_i)$ . (*Hint*: Check that the transform sequence  $\rho(\mathbf{x}_i) \rightarrow \tilde{\rho}(\mathbf{k}_i) \rightarrow \rho(\mathbf{x}_i)$  indeed produces the original  $\rho(\mathbf{x}_i)$  you started with).
- Compute the gradient  $\mathbf{a}(\mathbf{x}_i) = -\vec{\nabla}\Phi(\mathbf{x}_i)$  or acceleration at each of the  $N_g$  grid points.
- Interpolate the acceleration at grid points  $\mathbf{a}(\mathbf{x}_i)$  onto the particle positions  $\mathbf{a}(\mathbf{x}_j^p)$ .
- Update particle velocities/positions (leap-frog) in a time step  $\Delta a$ , ( $a_{k+1} = a_k + \Delta a$ ).
- Repeat process for  $N_{ts}$  time steps, until  $a_{(k=N_{ts})} = 1$ .

### Analysis of Simulation

1) Output particle positions at selected time-steps (e.g. at  $z = 49$  (initial conditions), at  $z = 20, z = 10, z = 5, z = 2, z = 1, z = 0.5$  and  $z = 0.0$ ) or, if you have lots of space, output at all time steps during the simulation above.

2) Plot the overdensity field of these particles at each scale factor  $a$ , in a 2D plot showing  $\delta(x, y)$  in  $(x, y)$  coordinates for particles within a slice of  $[z, z + \Delta z]$  for  $\Delta z = 20$  Mpc/h. Here  $z$  is the  $z$ -component of the 3D vector  $\mathbf{x}$ . How does the overdensity evolve with time? Can you make a "movie" of this evolution by concatenating outputs? In the latter case, you would probably need to output particle positions (or the overdensity field) at all time-steps...

3) Recall that in each time step you compute  $\tilde{\delta}(\mathbf{k}_i)$ . Use this to compute and plot the power spectrum  $P(k)$  as a function of  $k$  for  $z = 49, z = 10, z = 0$ . Compute  $P(k)$  as

$$P(k) = \frac{1}{(2\pi)^3 V} \langle |\tilde{\delta}(k)|^2 \rangle = \frac{1}{(2\pi)^3 L_{\text{box}}^3} \frac{1}{N_k} \sum_{i=1}^{N_k} |\tilde{\delta}(k_i)|^2 \quad (1)$$

in bins of  $k$ . Here  $k^2 = |\mathbf{k}|^2 = k_x^2 + k_y^2 + k_z^2$ . The average is done for all  $N_k$  points whose  $k_i$  is within  $[k, k + \Delta k]$ . Compare your  $P(k)$  to the CAMB linear spectrum  $P_L(k)$  at  $z = 49, 10, 0$ .

4) Look for a student working on the Halo Model project, and ask him to send you his Halo Model (HM) power spectrum  $P^{\text{HM}}(k)$  at  $z = 0$ . How does it compare to the  $P(k)$  you found directly from your simulation?